ThinkCloud Locations:

Locations GrassLevel:

1. Show at start of the level “ Controls Explanation”
2. Show at 1st “That looks dangerous, I could use my sword to defend myself(Explanation of combat system)”
3. Show at 1st shieldflower “Its pretty, maybe I can use it for something later”
4. Show at treetrunk branch” Its too high to climb over, maybe I can find something to jump over it”

Locations TreeTrunk:

1. Show at start treetrunk” I should try to find a way up there”
2. Show at top treetrunk” something something“

Locations SandBox:

1. Show at start of SandBox” Wow it looks like a desert, I should find a way out”
2. Show at ButtonShield “Hey I could use this as a shield”(if collected flower petals: “ I could use the petals to make it pretty”)
3. Show at Water ”I should find a way to cross the water, It is probably too cold to swim in”
4. Show at Dragonfly “That one doesn’t look as bad as the ants, it might be usefull”

Locations Shed:

1. Show at Fallen Poison(near wall under front window) “Those clouds look dangerous, I should thy to hold my breath”
2. Show after Poison “ fhew made it, maybe the dragonfly will help me once more”
3. Show at top of table(next to shrinkRay) “ let’s try this machine to get me normal again”